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4 determining, by a client of said distributed
5 computing environment, that a server coupled to said
6 client, via a communications protocol that lacks
7 individualized timeouts for individual components of
8 said distributed computing environment, is unavailable
9 to process requests for said client, wherein said
0 server is a member of a group of a plurality of
1 replicated servers; and

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1 2. A system of managing connections between clients
2 and servers of a distributed computing environment, said
3 system comprising:

4 means for determining, by a client of said
5 distributed computing environment, that a server
6 coupled to said client, via a communications protocol
7 that lacks individualized timeouts for individual
8 components of said distributed computing environment,
9 is unavailable to process requests for said client,
10 wherein said server is a member of a group of a
11 plurality of replicated servers; and

12 means for connecting said client to another
13 replicated server of said group, wherein servers of
14 said group lack knowledge of application-level
15 information of a communication session of said client.

1 3. At least one program storage device readable by a
2 machine, tangibly embodying at least one program of
3 instructions executable by the machine to perform a method
4 of managing connections between clients and servers of a
5 distributed computing environment, said method comprising:

6 determining, by a client of said distributed
7 computing environment, that a server coupled to said
8 client, via a communications protocol that lacks
9 individualized timeouts for individual components of
10 said distributed computing environment, is unavailable
11 to process requests for said client, wherein said
12 server is a member of a group of a plurality of
13 replicated servers; and

14 connecting said client to another replicated
15 server of said group, wherein servers of said group
16 lack knowledge of application-level information of a
17 communication session of said client.

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